

Barbarin



Jij bent de barbarin, een fenomenale krijger. Je kracht en vechtkunst kunnen je niet beschermen tegen toverkunsten.

*Aanval:
3 witte dobbelstenen
Verdediging:
2 witte dobbelstenen
Lopen:
2 looppdobbels*



*Intelligentie: 2 punten
Lichaam: 8 punten*



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